

Problem Solving

Step 1. FIGURE OUT and DESCRIBE the problem situation.

Step 2. CHECK THE FACTS (all the facts) to be sure you have the right problem situation!

If your facts are correct and the situation is the problem, continue with STEP 3.

If your facts are not correct, go back and repeat STEP 1.

Step 3. IDENTIFY YOUR GOAL in solving the problem.

- Identify what needs to happen or change for you to feel OK.
- Keep it simple, and choose something that can actually happen.

Step 4. BRAINSTORM lots of solutions.

- Think of as many solutions as you can. Ask for suggestions from people you trust.
- Do not be critical of any ideas at first. (Wait for Step 5 to evaluate ideas.)

Step 5. CHOOSE a solution that fits the goal and is likely to work.

- If you are unsure, choose two solutions that look good.
- Do PROS and CONS to compare the solutions.
- Choose the best to try first.

Step 6. Put the solution into ACTION.

- ACT! Try out the solution.
- Take the first step, and then the second . . .

Step 7. EVALUATE the results of using the solution.

It didn't work? Go back to STEP 5 and choose a new solution to try. It worked? YEA!!!



Reviewing Opposite Action and Problem Solving

	Justifying Events	Act Opposite to Emotion Urge (for Unjustified Emotion)	Act on Emotion Urge, Problem-Solve, or Avoid (for Justified Emotion)
Fear	A. Your life is in danger.B. Your health is in danger.C. Your well-being is in danger.	 Do what you are afraid of doing over and over. Approach what you are afraid of. Do what gives you a sense of control and mastery. 	 Freeze/run if danger is near. Remove the threatening event. Do what gives you a sense of control and mastery of the fearful event. Avoid the threatening event.
Anger	 A. An important goal is blocked or a desired activity is interrupted or prevented. B. You or someone you care about is attacked or hurt (physically or emotionally) by others. C. You or someone you care about is insulted, offended, or threatened by others. 	 Gently avoid. Take a time out. Do something kind. Imagine understanding: Step into the other person's shoes. Imagine really good reasons for what happened. 	 Fight back when being attacked, if you have nothing to lose by fighting. Overcome obstacles to goals. Work to stop further attacks, insults, and threats. Avoid or walk out on people who are threatening.
Disgust	A. Something you are in contact with could poison or contaminate you. B. You are close to a person or group whose actions or thinking could seriously damage or harm you or the group you are part of.	 Move close. Embrace. Be kind; step into the other person's shoes. Take in what feels repulsive. See the situation from the other person's point of view. 	 Remove/clean up revolting things. Influence others to stop harmful actions/stop things that contaminate your community. Avoid or push away harmful people or things. Imagine understanding a person who has done disgusting things.

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EMOTION REGULATION HANDOUT 13 (p. 2 of 3)

	Justifying Events	Act Opposite to Emotion Urge (for Unjustified Emotion)	Act on Emotion Urge, Problem-Solve, or Avoid (for Justified Emotion)
Envy	A. Another person or group gets or has things you don't have that you want or need.	 Inhibit destroying other people's things. Count your blessings. Imagine how it all makes sense. Stop exaggerating others' worth or value. 	 Improve yourself and your life. Get others to be fair. Devalue what others have that you don't have. Put on rose-colored glasses. Avoid people who have more than you.
Jealousy	 A. An important and desired relationship or object is in danger of being damaged or lost. B. Someone is threatening to take away an important and desired relationship or object. 	 Let go of trying to control others. Share what you have with others. Stop spying and snooping. No avoiding; take in all the information. 	1. Protect what you have. 2. Work at being more desirable to the person(s) you want to be in a relationship with (i.e., fight for relationships). 3. Leave the relationship.
Love	 A. Loving a valued/ admired person, animal, or object enhances the quality of life for you or those you care about. B. Loving the person, animal, or object increases your chances of attaining your own personal goals. 	 Avoid the person, animal, or object you love altogether. Distract yourself from thoughts of the beloved. Avoid contact with all reminders of the beloved. Remind yourself of why love is not justified. 	 Be with the person, animal, or thing that you love. Touch, hold, etc., the beloved. Avoid separations when possible. If the beloved is lost, fight to find or get the beloved back (if it may be possible).
Sadness	A. You have lost something or someone permanently. B. Things are not the way you expected or wanted or hoped for.	 Activate your behavior. Avoid avoiding. Build mastery: Do things that make you feel competent and self-confident. Increase pleasant events. Pay attention to pleasant events. 	 Grieve; have a memorial service; visit the cemetery (but don't build a house at the cemetery). Retrieve/replace what is lost. Plan how to rebuild a life worth living without the beloved or expected outcomes in your life. Accumulate positives. Build mastery: Do things that make you feel competent and self-confident. Communicate need for help. Accept help offered. Put on rose-colored glasses.

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EMOTION REGULATION HANDOUT 13 (p. 3 of 3)

	Justifying Events	Act Opposite to Emotion Urge (for Unjustified Emotion)	Act on Emotion Urge, Problem-Solve, or Avoid (for Justified Emotion)
Shame	A. You will be rejected by a very important person or group if characteristics of yourself or of your behavior are made public.	 Make public your personal characteristics or behavior (with people who won't reject you). Repeat the behavior without hiding from people who won't reject you. Or, if your moral code is violated, apologize and repair; forgive yourself; and let it go. 	 Hide what will get you rejected. Appease those offended. Change your behavior or personal characteristics to fit in. Avoid groups who disapprove of you. Find a new group that fits your values or that likes your personal characteristics. Work to change society's or a person's values.
Guilt	A. Your own behavior violates your own values or moral code.	 Do what makes you feel guilty over and over and over. Make public your behavior (with people who won't reject you). Or, if you will be rejected by others: Hide your behavior. Use interpersonal skills. Work to change your group's values or join a new group. 	 Seek forgiveness. Repair the harm; make things better (or, if not possible, work to prevent or repair similar harm for others). Accept the consequences gracefully. Commit to avoiding behaviors that violate your moral values in the future.